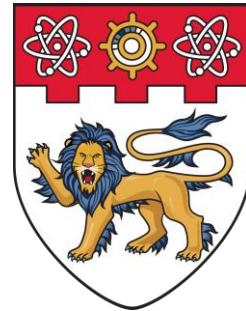


POPL 2022

Sun, 16 Jan 2022 – Fri, 28 Jan 2022
Westin Philadelphia, US

A Quantum Interpretation of Separating Conjunction for Local Reasoning of Quantum Programs Based on Separation Logic

Xuan-Bach Le¹, Shang-Wei Lin¹, Jun Sun², David Sanan¹



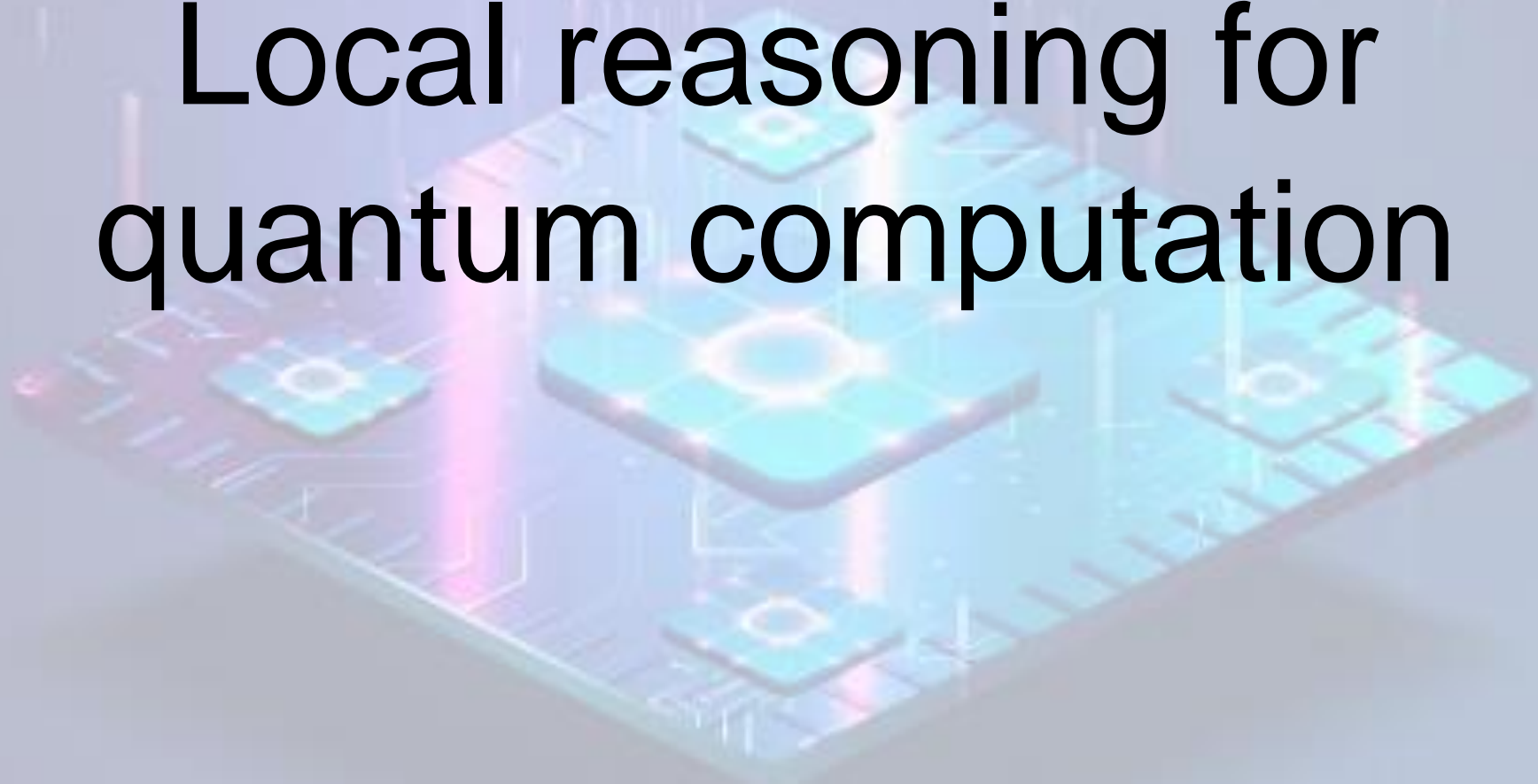
¹Nanyang Technological University



²Singapore Management University

In this talk

Local reasoning for quantum computation





In this talk

Local reasoning for
quantum computation
(with a user-friendly and
intuitive mindset)

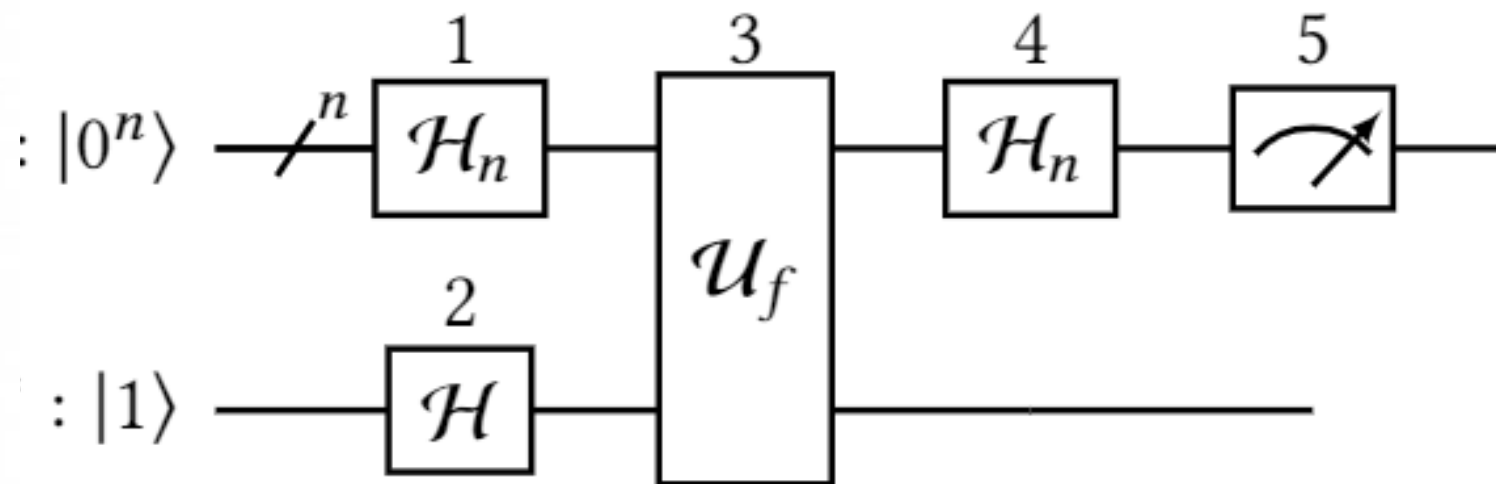
Fill in the blank



It is hard to quantum programs

- A. Write
- B. Understand
- C. Verify
- D. All of the above ('superpositionally')

Quantum programs: Example

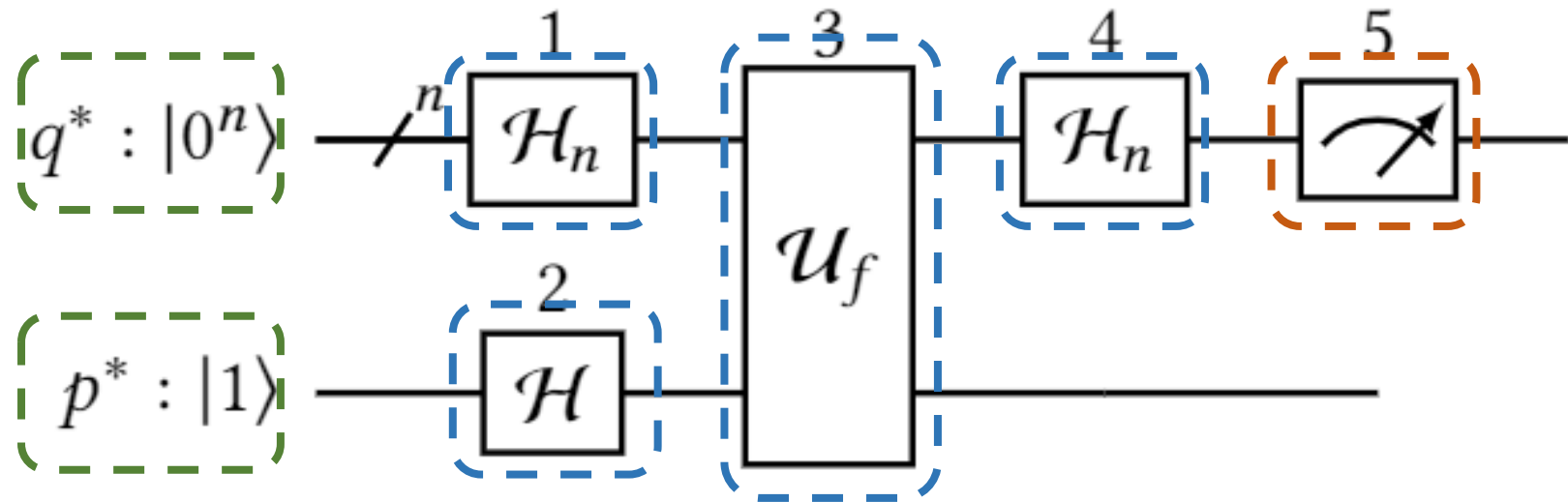


Quantum programs: Example

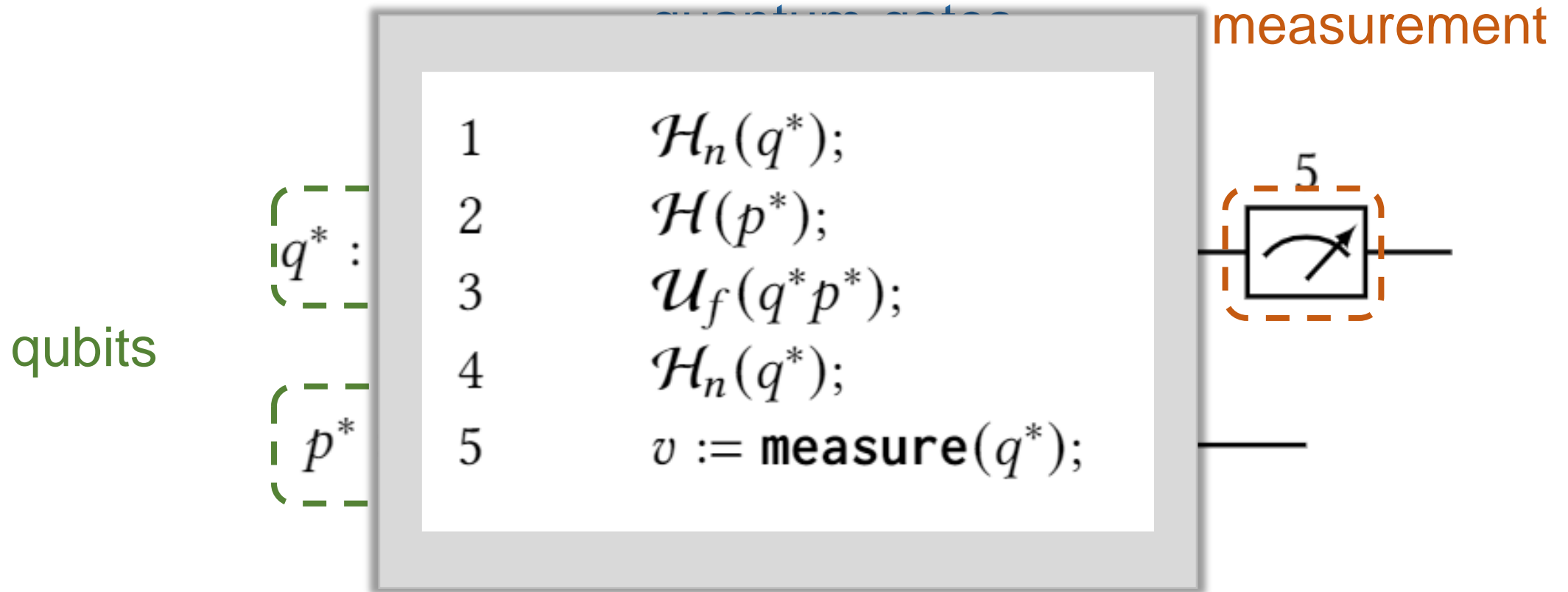
quantum gates

measurement

qubits

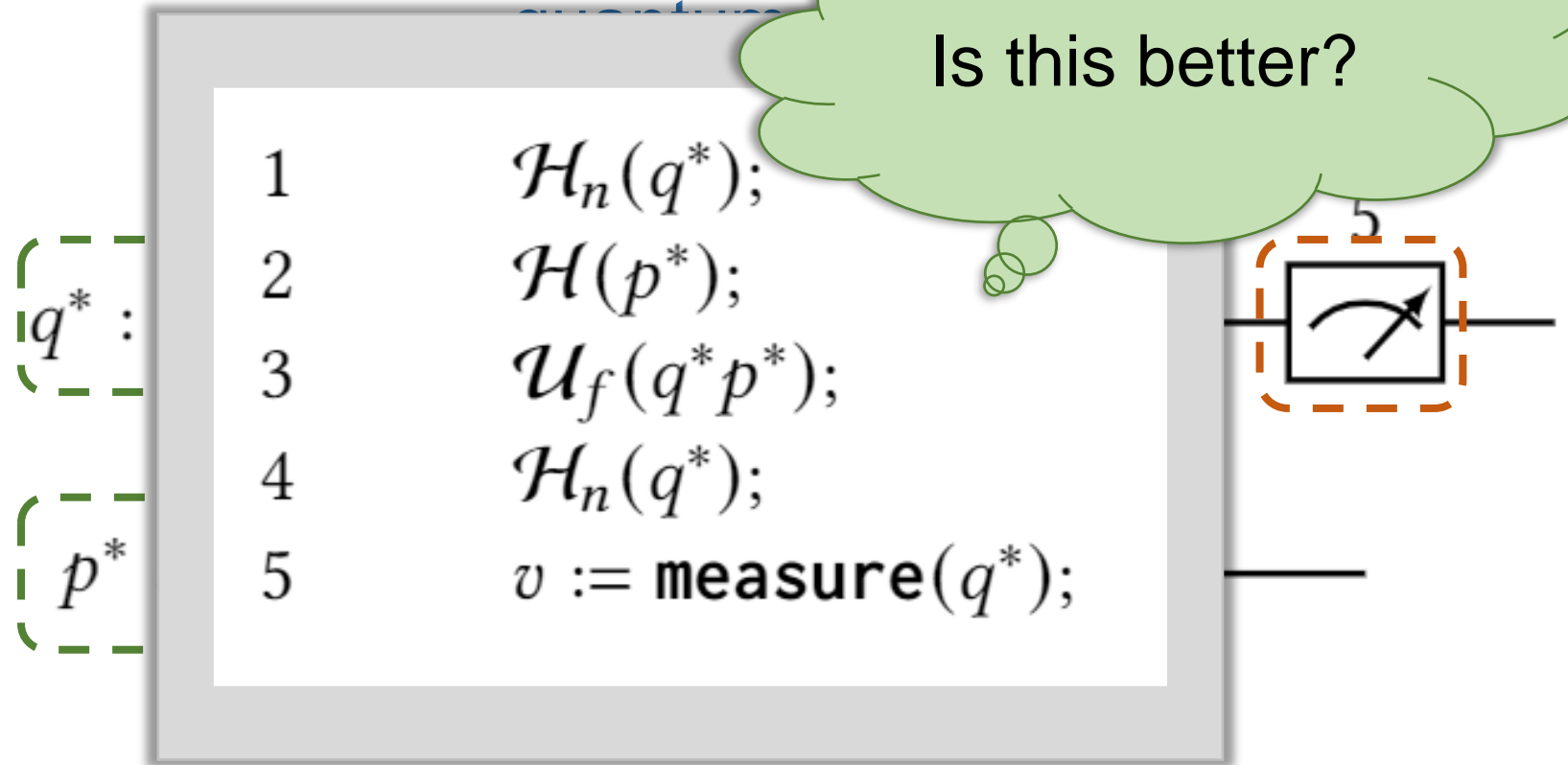


Quantum programs: Example



Quantum programs: Example

qubits



Example: Deutsch's algorithm

$$f: \{0,1\} \mapsto \{0,1\}$$

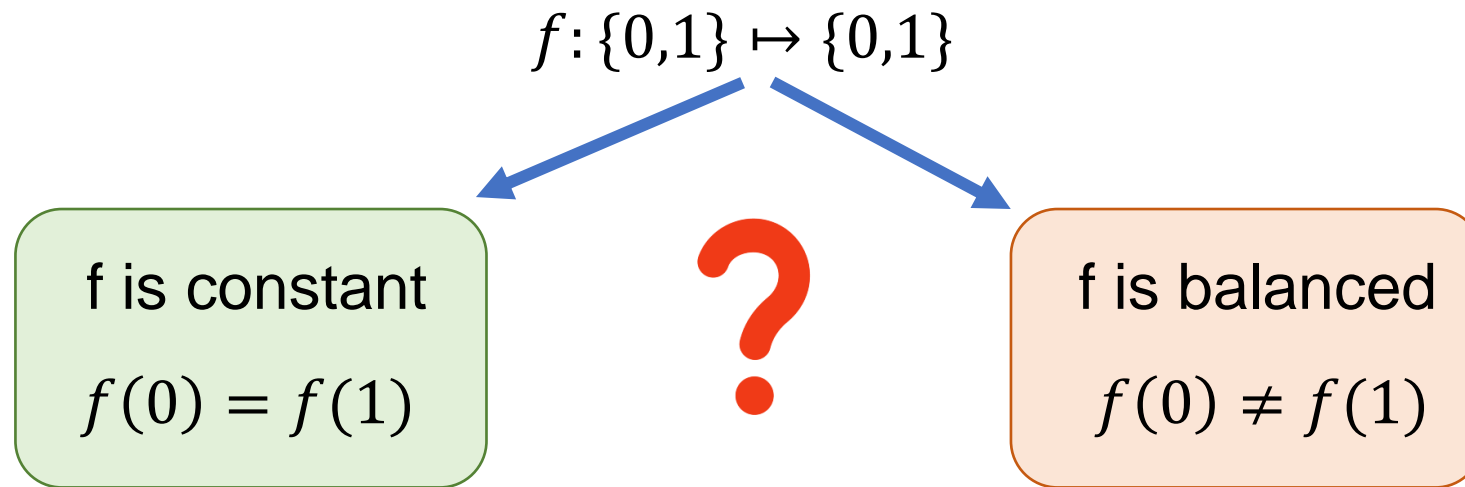
f is constant

$$f(0) = f(1)$$

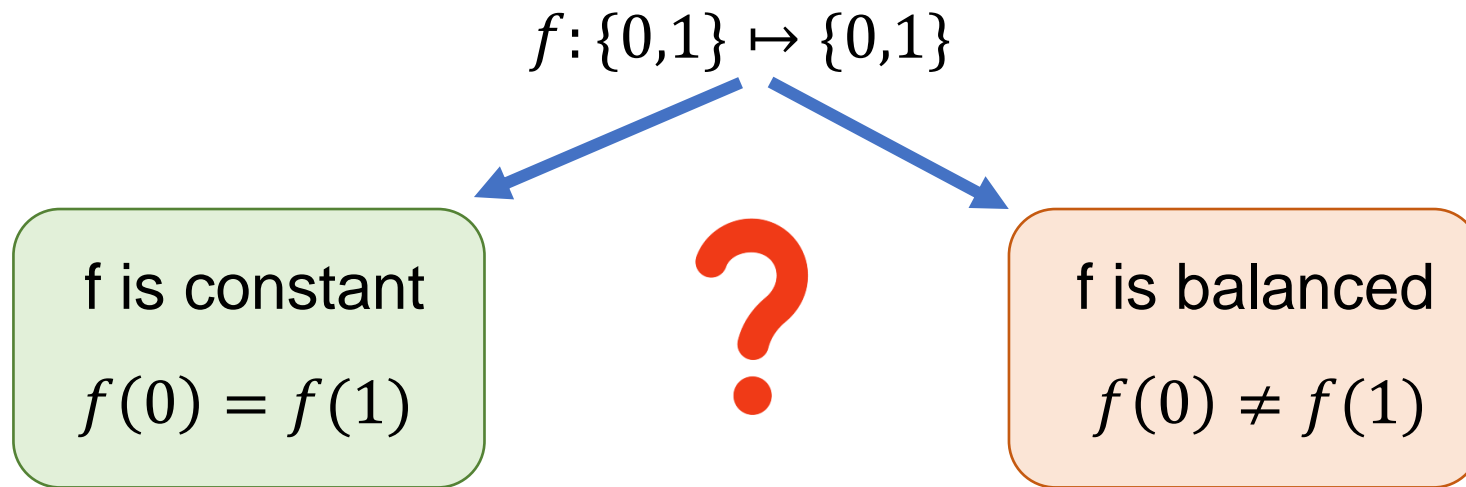
f is balanced

$$f(0) \neq f(1)$$

Example: Deutsch's algorithm



Example: Deutsch's algorithm



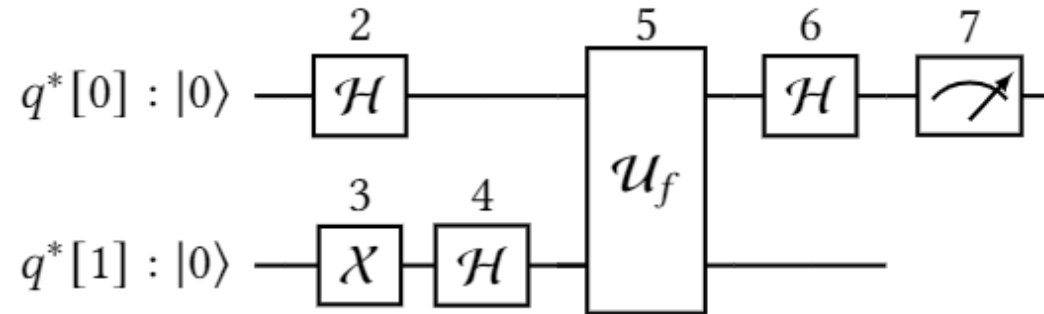
Classical algorithm: evaluate f **twice**

Quantum algorithm: evaluate f **once**

Example: Deutsch's algorithm

```
1    $q^* := \text{qbit}(2);$   
2    $\mathcal{H}(q^*[0]);$   
3    $\mathcal{X}(q^*[1]);$   
4    $\mathcal{H}(q^*[1]);$   
5    $\mathcal{U}_f(q^*);$   
6    $\mathcal{H}(q^*[0]);$   
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8    $\text{dispose}(q^*);$ 
```

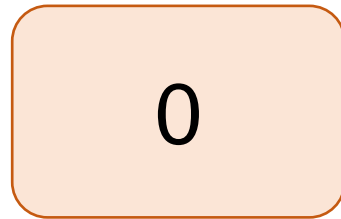
(a) The algorithm's code



(b) The algorithm's circuit design

Superposition

Classical computation: **Bit**



or



Superposition

Quantum computation: **Quit**

0 'and' 1

Superposition

Quantum computation: **Quit**

0 'and' 1



Parallelism



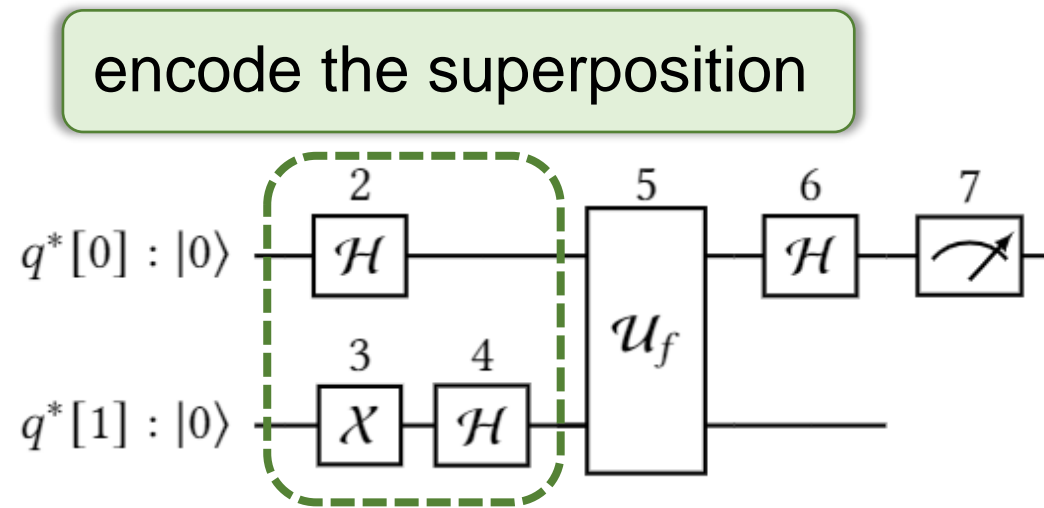
“A good quantum computer algorithm ensures that computational paths leading to a wrong answer cancel out and that paths leading to a correct answer reinforce.”

Scott Aaronson

Example: Deutsch's algorithm

```
1    $q^* := \text{qbit}(2);$   
2    $\mathcal{H}(q^*[0]);$   
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(a) The algorithm's code

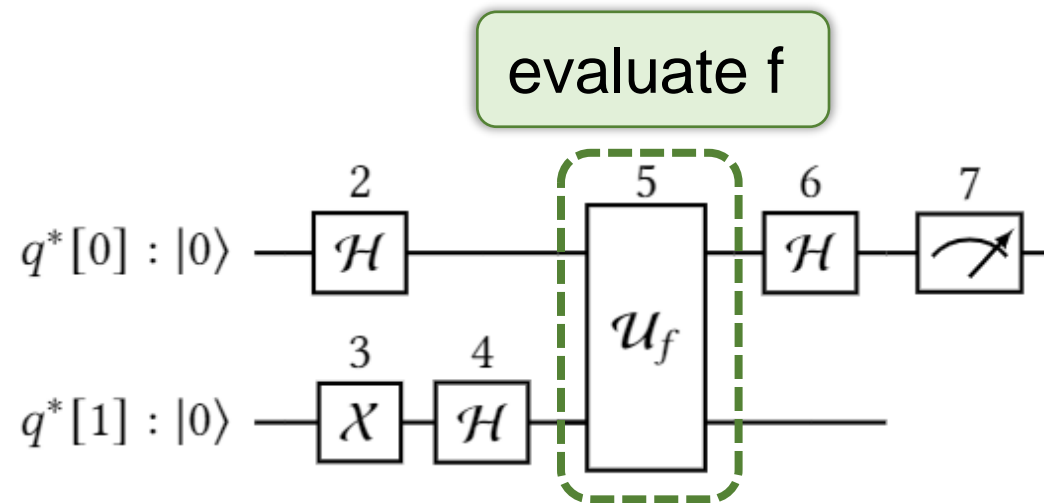


(b) The algorithm's circuit design

Example: Deutsch's algorithm

```
1   $q^* := \text{qbit}(2);$   
2   $\mathcal{H}(q^*[0]);$   
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4   $\mathcal{H}(q^*[1]);$   
5   $\mathcal{U}_f(q^*);$   
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8   $\text{dispose}(q^*);$ 
```

(a) The algorithm's code

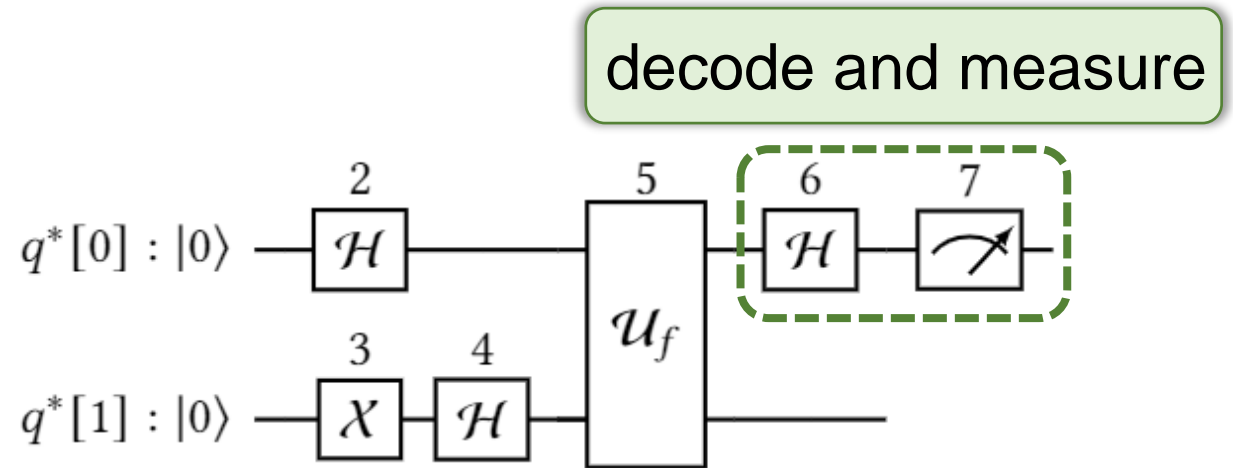


(b) The algorithm's circuit design

Example: Deutsch's algorithm

```
1    $q^* := \text{qbit}(2);$   
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(a) The algorithm's code



(b) The algorithm's circuit design

Programming language

$c ::= \boxed{\text{skip} \mid x := e \mid \text{if } b \text{ do } c \text{ else } c \mid \text{while } b \text{ do } c \mid c ; c \mid}$
 $q^* ::= \text{qbit}(e) \mid \mathcal{G}(e^*) \mid x := \text{measure}(e^*) \mid \text{dispose}(q^*)$

Programming language

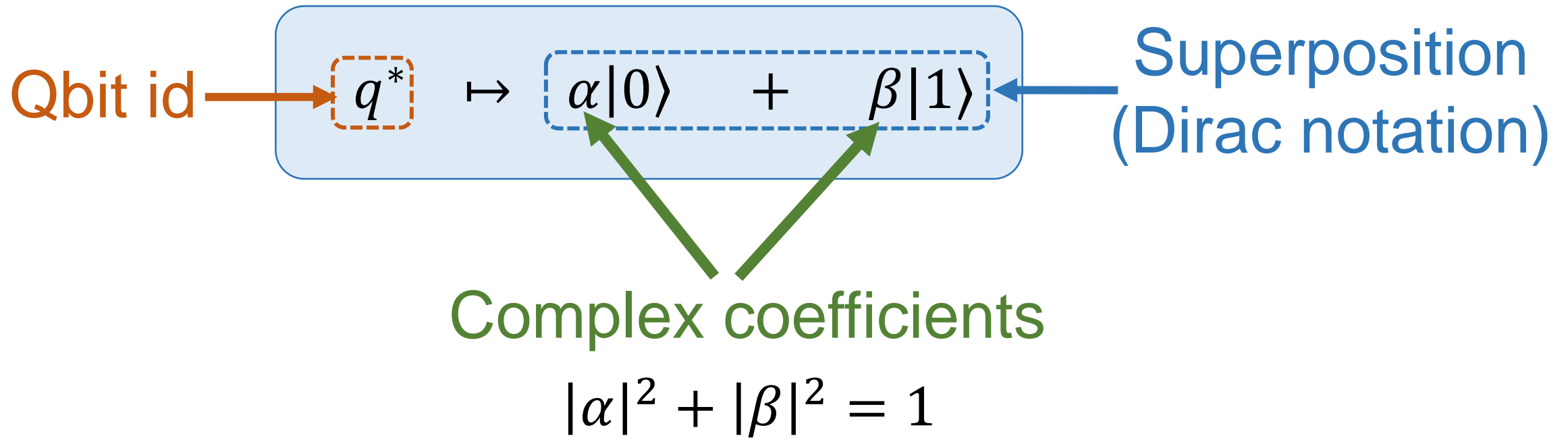
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 $q^* := \text{qbit}(e) \mid \mathcal{G}(e^*) \mid x := \text{measure}(e^*) \mid \text{dispose}(q^*)$

Qubit allocation and deallocation

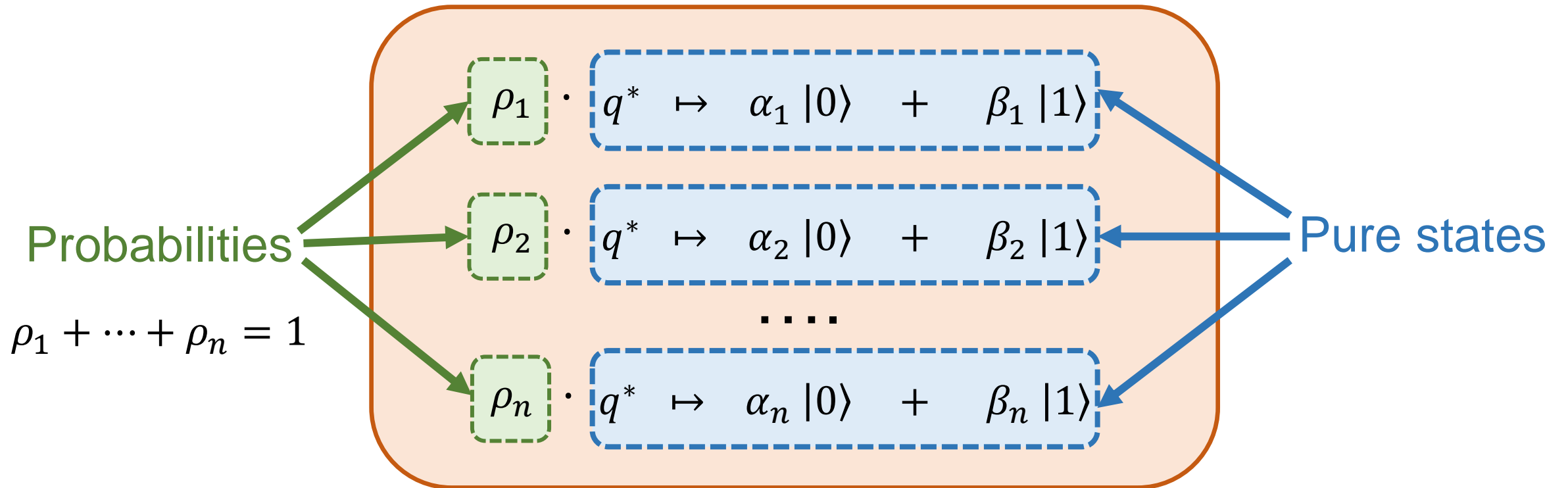
Superposition

$$q^* \mapsto \alpha|0\rangle + \beta|1\rangle$$

Superposition



Mixed state



A simpler representation

Pure state tagged with probability

$$\rho \cdot q^* \mapsto \alpha|0\rangle + \beta|1\rangle$$

A simpler representation

Pure state tagged with probability

$$\rho \cdot q^* \mapsto \alpha|0\rangle + \beta|1\rangle$$

Pros: simple, intuitive, local reasoning

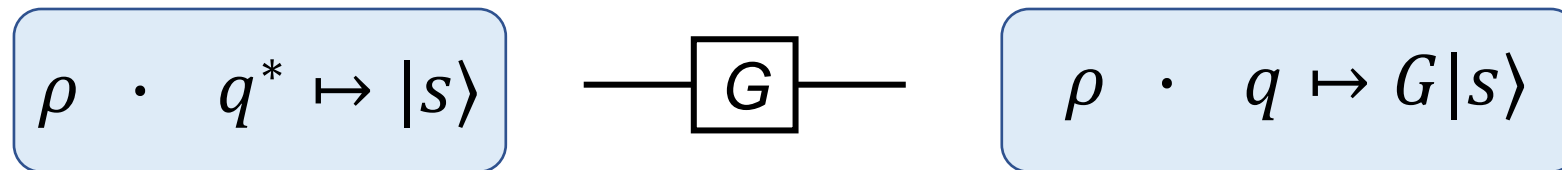
Cons: expressiveness, completeness

Programming language

$c ::= \text{skip} \mid x := e \mid \text{if } b \text{ do } c \text{ else } c \mid \text{while } b \text{ do } c \mid c ; c \mid$
 $q^* := \text{qbit}(e) \mid \mathcal{G}(e^*) \mid x := \text{measure}(e^*) \mid \text{dispose}(q^*)$

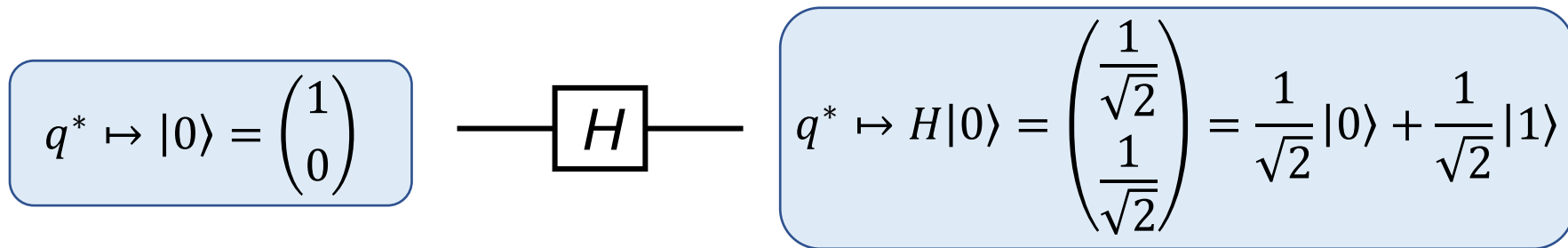
Transformation

Transformation



Transformation: Example

Hadamard gate:
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

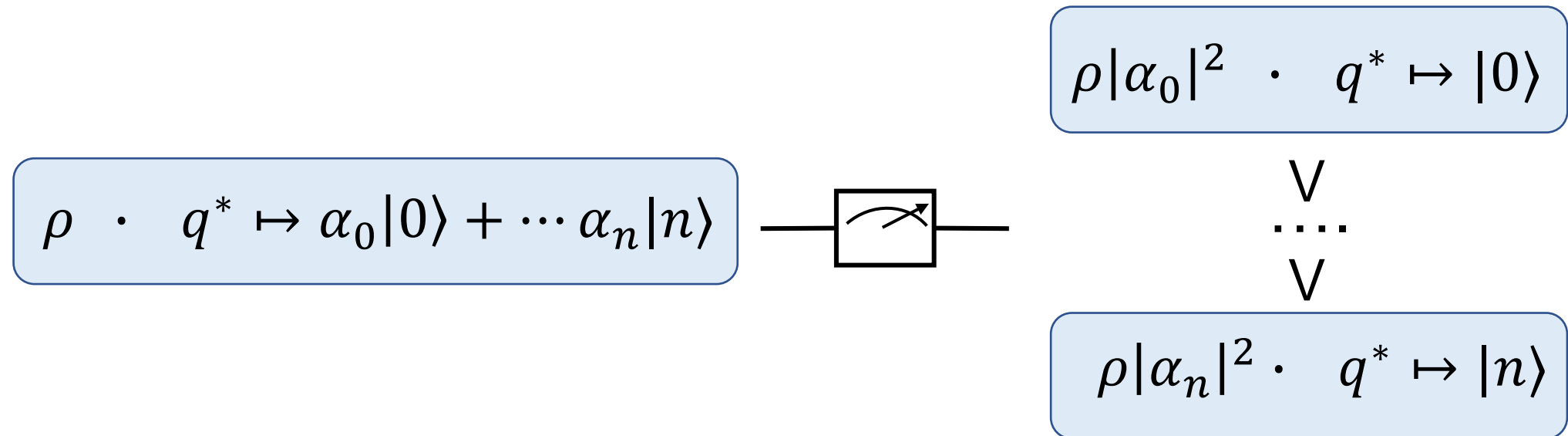


Programming language

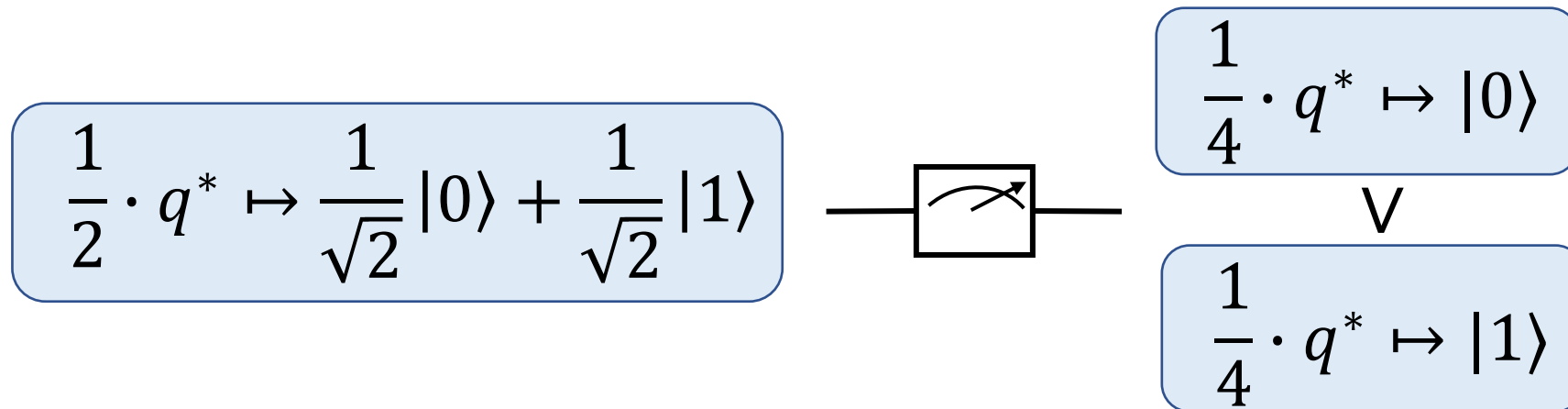
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Measurement

Measurement



Measurement: Example



Programming language

$c ::= \text{skip} \mid x := e \mid \text{if } b \text{ do } c \text{ else } c \mid \text{while } b \text{ do } c \mid c ; c \mid$
 $q^* := \text{qbit}(e) \mid \mathcal{G}(e^*) \mid x := \text{measure}(e^*) \mid \text{dispose}(q^*)$

Quantum rules

Allocation

$$\frac{\{|\mathbf{emp}\rangle \wedge e = n > 0\}q^* := \mathbf{qbit}(e)\{q^*[0, n-1] \mapsto |0^n\rangle \wedge |q^*| = n\}}{\text{Qubit}}$$

Deallocation

$$\frac{\{q^*[0, n-1] \mapsto |v\rangle \wedge |q^*| = n\}\mathbf{dispose}(q^*)\{|\mathbf{emp}\rangle\}}{\text{Dis}}$$

Transformation

$$\frac{\mathcal{G} : \mathbb{V}_{\mathcal{B}}^{|e^*|} \mapsto \mathbb{V}_{\mathcal{B}}^{|e^*|} \quad |e_i\rangle \in \mathbb{B}^{|e^*|}}{\{e^*e'^* \mapsto \sum_{i,j} a_{i,j}|e_i\rangle|e'_j\rangle\}\mathcal{G}(e^*)\{e^*e'^* \mapsto \sum_{i,j} a_{i,j}\mathcal{G}(|e_i\rangle)|e'_j\rangle\}} \text{Trans}$$

Measurement

$$\frac{\begin{array}{l} |e_i\rangle \in \mathbb{B}^{|e^*|}, |e'_j\rangle \in \mathbb{B}^{|e'^*|} \quad v \notin \text{free}(\Psi) \quad \rho_i \triangleq \sum_j |a_{i,j}|^2 \\ \Psi \triangleq e^*e'^* \mapsto \sum_{i,j} a_{i,j}|e_i\rangle|e'_j\rangle \quad \Psi_i \triangleq e^* \mapsto |e_i\rangle \star e'^* \mapsto \sum_j \frac{a_{i,j}}{\sqrt{\rho_i}}|e'_j\rangle \end{array}}{\{\Psi \wedge (\bigwedge_i \bar{\Phi}_i[v/e_i])\}v := \mathbf{measure}(e^*)\{\bigvee_i (\rho_i \cdot \Psi_i \wedge \bar{\Phi}_i)\}} \text{Ms}$$

Frame rule

$$\frac{\{P\}c\{Q\} \quad FV(F) \cap MV(c) = \emptyset}{\{P \star F\}c\{Q \star F\}}$$

Frame rule

$$\frac{\{P\}c\{Q\} \quad FV(F) \cap MV(c) = \emptyset}{\{P \star F\}c\{Q \star F\}}$$

Key idea: qubits as resources

$$F_1 \star F_2$$

The qubits in F_1 and F_2 are disjoint and their states can be expressed independently

Multiple qubits

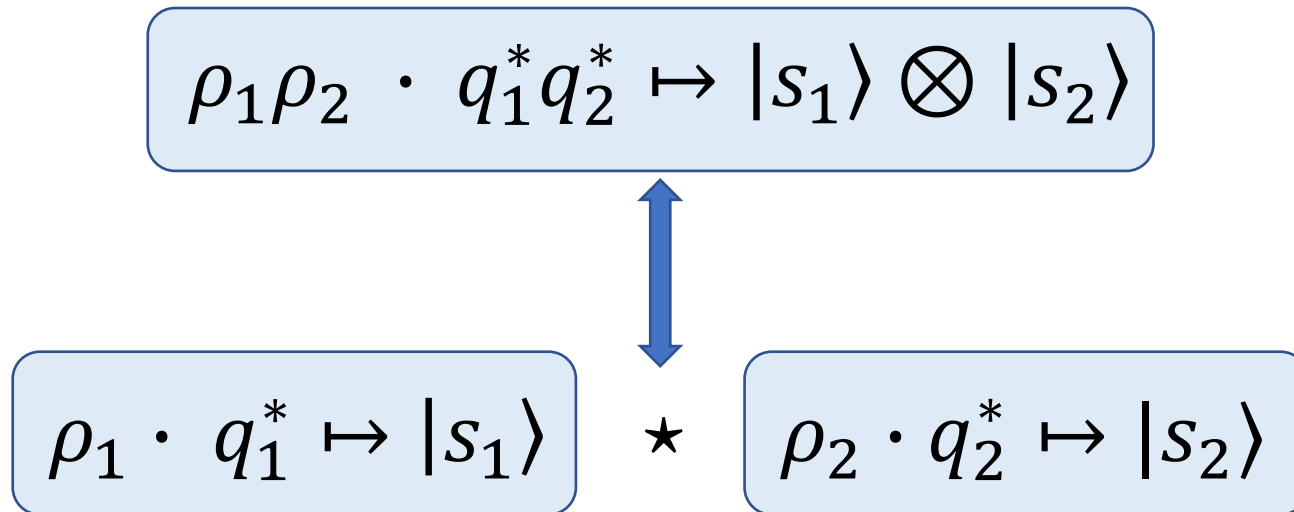
$$\rho \cdot q_1^* q_2^* \mapsto \alpha|00\rangle + \beta|01\rangle + \delta|10\rangle + \omega|11\rangle$$


$$|01\rangle = |0\rangle \otimes |1\rangle$$

tensor product

$$|\alpha|^2 + |\beta|^2 + |\delta|^2 + |\omega|^2 = 1$$

Factorization for local reasoning

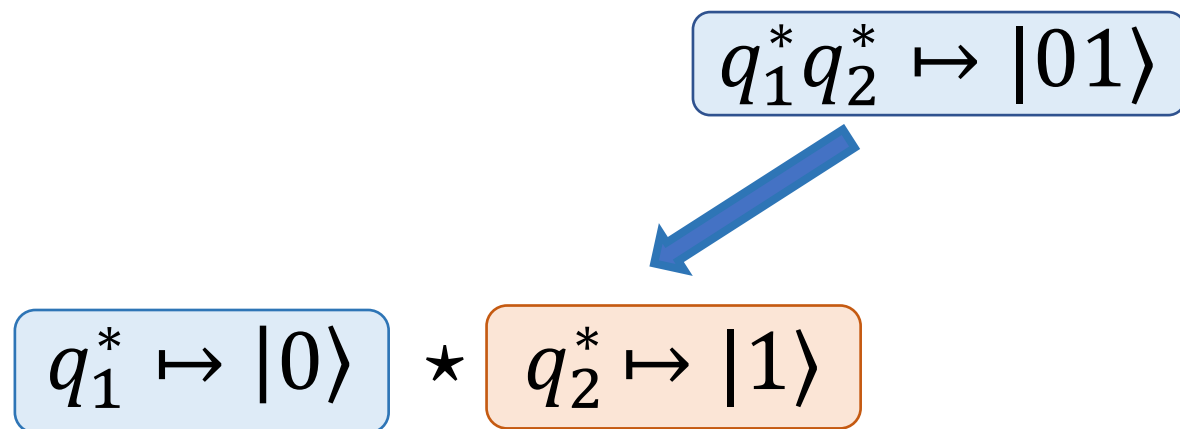


- $\|s_1\| = \|s_2\| = 1$
- $|s_1\rangle, |s_2\rangle, \rho_1, \rho_2$ are not unique (differ by a constant)

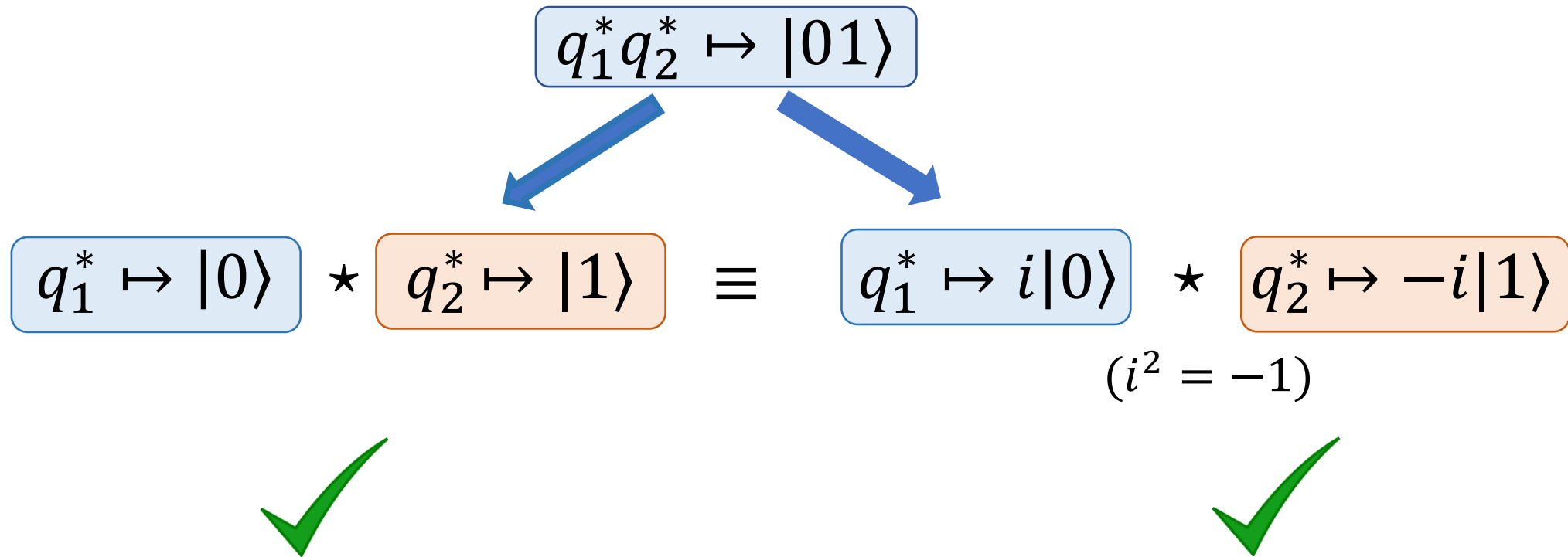
Factorization for local reasoning

$$q_1^* q_2^* \mapsto |01\rangle$$

Factorization for local reasoning




Factorization for local reasoning



Factorization for local reasoning

$$q_1^* q_2^* \quad \mapsto \quad \frac{1}{2} |00\rangle + \frac{1}{2} |01\rangle - \frac{1}{2} |10\rangle - \frac{1}{2} |11\rangle$$

Factorization for local reasoning

$$q_1^* q_2^* \quad \mapsto \quad \left(\frac{1}{2} |00\rangle + \frac{1}{2} |01\rangle \right) - \left(\frac{1}{2} |10\rangle - \frac{1}{2} |11\rangle \right)$$

$$\left(\frac{1}{\sqrt{2}} |0\rangle \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \right) - \left(\frac{1}{\sqrt{2}} |1\rangle \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \right)$$

Factorization for local reasoning

$$q_1^* q_2^* \quad \mapsto \quad \frac{1}{2} |00\rangle + \frac{1}{2} |01\rangle - \frac{1}{2} |10\rangle - \frac{1}{2} |11\rangle$$

$$\begin{aligned} & \left(\frac{1}{\sqrt{2}} |0\rangle \right) \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) - \left(\frac{1}{\sqrt{2}} |1\rangle \right) \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \\ & \quad \downarrow \\ & \left(\frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \right) \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \end{aligned}$$

Factorization for local reasoning

$$q_1^* q_2^* \mapsto \frac{1}{2} |00\rangle + \frac{1}{2} |01\rangle - \frac{1}{2} |10\rangle - \frac{1}{2} |11\rangle$$

$$\frac{1}{\sqrt{2}} |0\rangle \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) - \frac{1}{\sqrt{2}} |1\rangle \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right)$$

$$\left(\frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \right) \otimes \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right)$$

$$q_1^* \mapsto \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle$$



*

$$q_2^* \mapsto \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$$



Factorization for local reasoning

$$q_1^* q_2^* \mapsto \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle$$



$$q_1^* \mapsto ??? \star \quad q_2^* \mapsto ??? \quad \times$$

Quantum heaps

	h
probability	ρ
quantum state	Q
classical state	σ

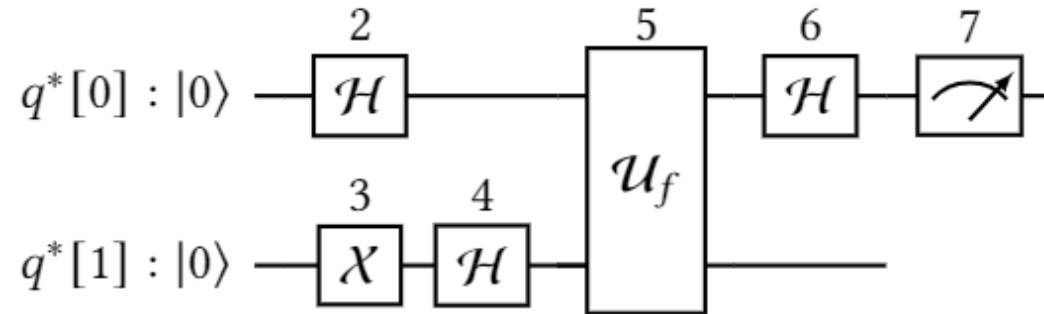
Quantum heaps

	h		h'		$h * h'$
probability	ρ		ρ'		$\rho\rho'$
quantum state	Q	*	Q'	=	$Q \otimes Q'$
classical state	σ		σ		σ

Example: Deutsch's algorithm

```
1    $q^* := \text{qbit}(2);$   
2    $\mathcal{H}(q^*[0]);$   
3    $\mathcal{X}(q^*[1]);$   
4    $\mathcal{H}(q^*[1]);$   
5    $\mathcal{U}_f(q^*);$   
6    $\mathcal{H}(q^*[0]);$   
7    $v := \text{measure}(q^*[0]);$   
8    $\text{dispose}(q^*);$ 
```

(a) The algorithm's code

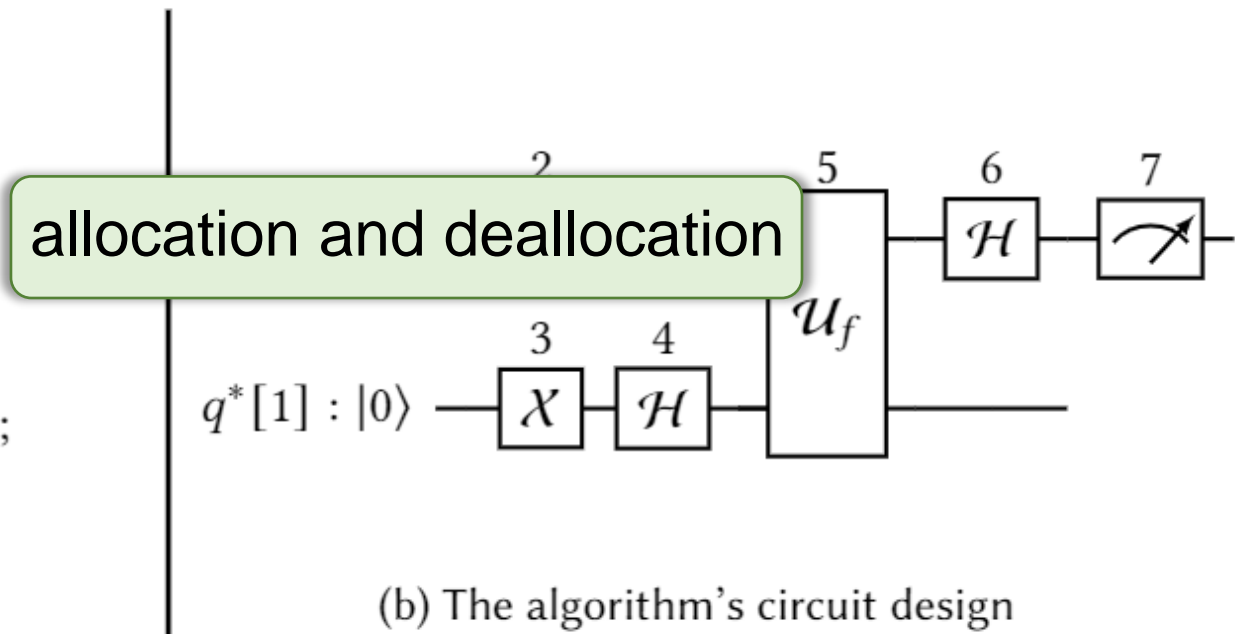


(b) The algorithm's circuit design

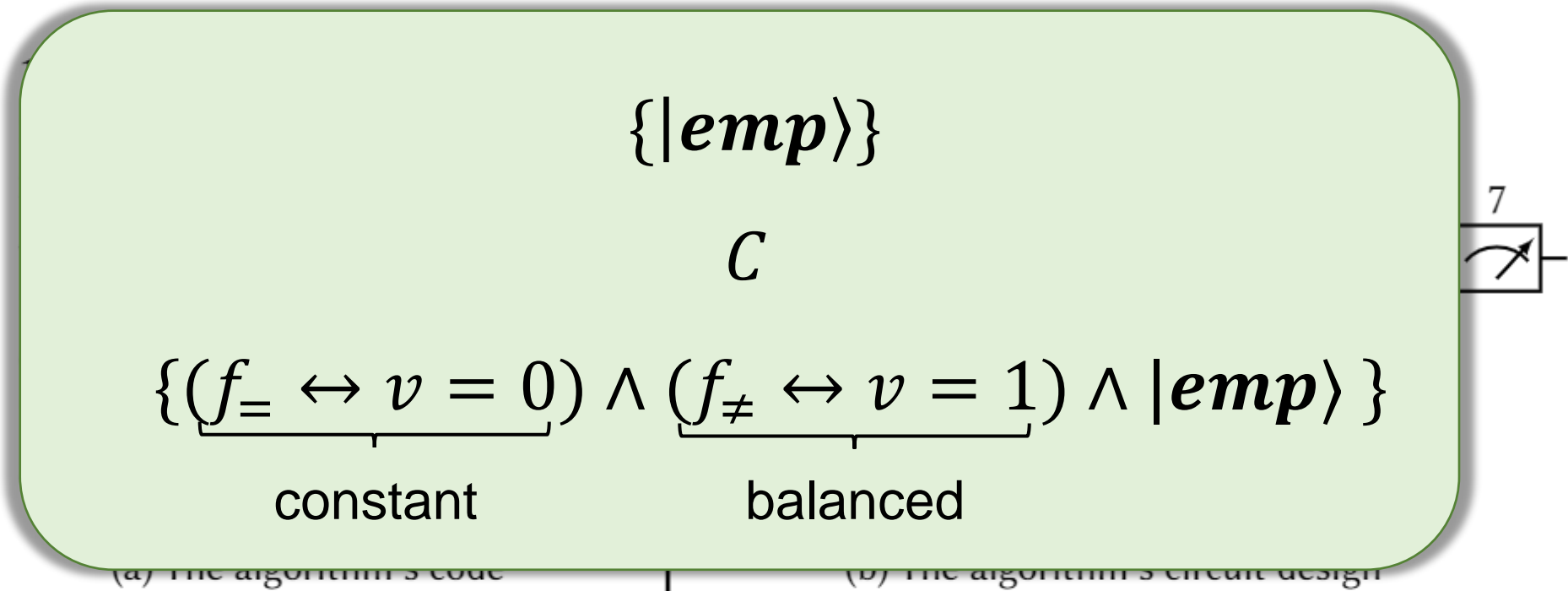
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(a) The algorithm's code



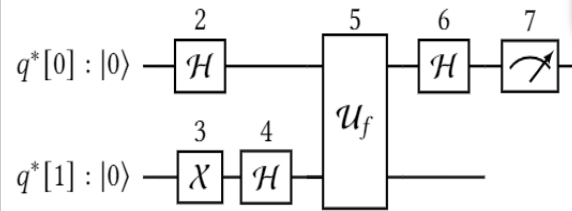
Example: Deutsch's algorithm



Example: Deutsch's algorithm

```
1 q* := qubit(2);  
2  $\mathcal{H}(q^*[0]);$   
3  $X(q^*[1]);$   
4  $\mathcal{H}(q^*[1]);$   
5  $\mathcal{U}_f(q^*);$   
6  $\mathcal{H}(q^*[0]);$   
7  $v := \text{measure}(q^*[0]);$   
8 dispose(q*);
```

(a) The algorithm's code



(b) The algorithm's circuit design

$\{|emp\rangle\}$
 $q^* := \text{qubit}(2)$
 $\{q^*[0] \mapsto |0\rangle \star q^*[1] \mapsto |0\rangle \wedge |q^*| = 2\}$

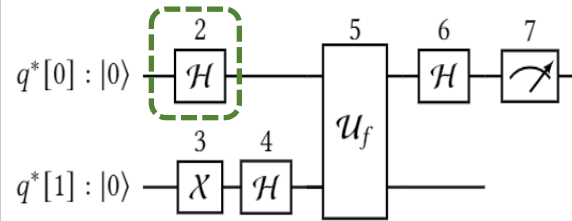
Example: Deutsch's algorithm

```

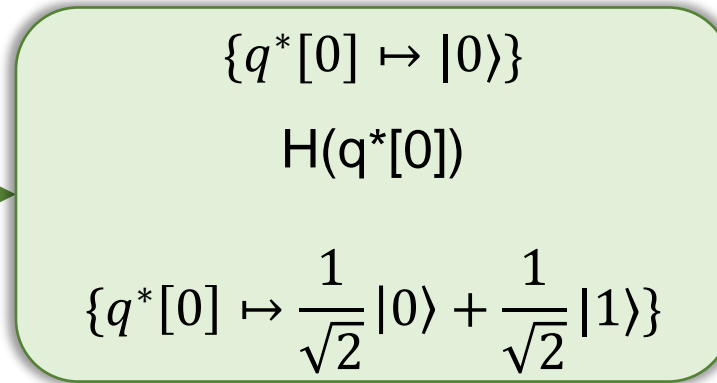
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7  v := measure(q*[0]);
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```

(a) The algorithm's code



(b) The algorithm's circuit design



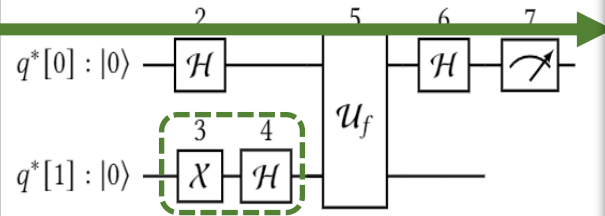
Example: Deutsch's algorithm

```

1  q* := qbit(2);
2  H(q*[0]);
3  X(q*[1]);
4  H(q*[1]);
5  Uf(q*);
6  H(q*[0]);
7  v := measure(q*[0]);
8  dispose(q*);

```

(a) The algorithm's code



(b) The algorithm's circuit design

$\{q^*[1] \mapsto |0\rangle\}$
 $X(q^*[1]);$
 $\{q^*[1] \mapsto |1\rangle\}$
 $H(q^*[1])$
 $\{q^*[1] \mapsto \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle\}$

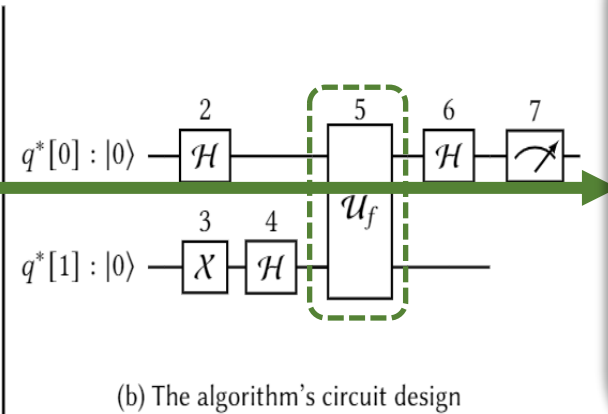
Example: Deutsch's algorithm

```

1  q* := qbit(2);
2  H(q*[0]);
3  X(q*[1]);
4  H(q*[1]);
5  Uf(q*);
6  H(q*[0]);
7  v := measure(q*[0]);
8  dispose(q*);

```

(a) The algorithm's code



(b) The algorithm's circuit design

$\{q^* \mapsto \dots\}$
 $U_f(q^*)$

$$\{q^* \mapsto \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{(-1)^{f(0) \oplus f(1)}}{\sqrt{2}} |1\rangle\right) \otimes (-1)^{f(0)} |-\rangle\}$$

$$\{q^*[0] \mapsto \frac{1}{\sqrt{2}} |0\rangle + \frac{(-1)^{f(0) \oplus f(1)}}{\sqrt{2}} |1\rangle \star q^*[1] \mapsto (-1)^{f(0)} |-\rangle\}$$

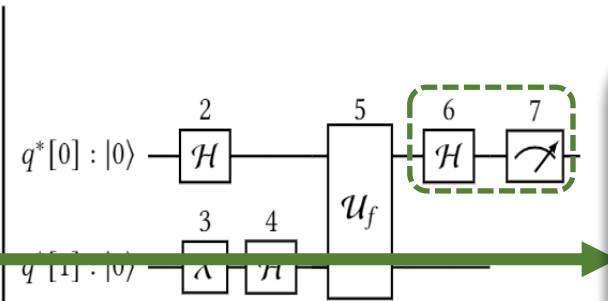
Example: Deutsch's algorithm

```

1  q* := qbit(2);
2  H(q*[0]);
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4  H(q*[1]);
5  U_f(q*);
6  H(q*[0]);
7  v := measure(q*[0]);
8  dispose(q*);

```

(a) The algorithm's code



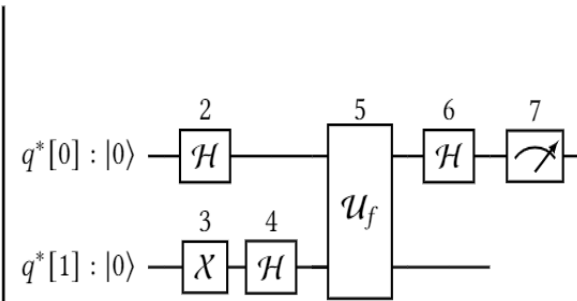
(b) The algorithm's circuit design

$\{q^*[0] \mapsto \dots\}$
 $H(q^*[0]);$
 $\{(f_ = \wedge q^*[0] \mapsto |0\rangle) \vee (f_ \neq \wedge q^*[0] \mapsto |1\rangle)\}$
 $v := \text{measure}(q^*[0])$
 $\{(v = 0 \wedge f_ = \wedge q^*[0] \mapsto |0\rangle) \vee (v = 1 \wedge f_ \neq \wedge q^*[0] \mapsto |1\rangle)\}$

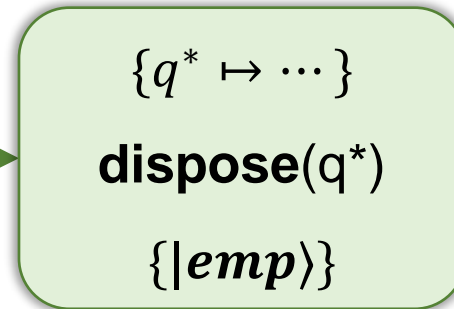
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8  $\text{dispose}(q^*);$ 
```

(a) The algorithm's code



(b) The algorithm's circuit design



Conclusion

Local reasoning for quantum computation

- Pure states + probabilities
- Separability via tensor-factorization
- Deutsch-Josza's algorithm, Grover's algorithm,...

Future works

- Completeness, entanglement
- Mechanization, decision procedures, automatic reasoning